

An electronic gaming device having a plurality of games available for selection by a user allows selection of multiple games for concurrent play. One or more of the multiple games selected by the user in turn are utilized to create composite pay tables. These selection-dependant pay tables in turn provide the basis for additional betting opportunities for the user. The networking of multiple electronic gaming devices having the concurrent play feature provides multiple users with the betting opportunities embodied in these composite pay tables.

15 BILL.01P
25Jan01